

2025 CHLL Farm Division Local Rules – Fall Ball

Fall ball is meant to be a fun way to develop the fundamentals of baseball. As indicated in the rules below the competition level is relaxed, but we do still need to enforce playing hard, pace of the game and above all safety.

The following “local” rules will apply to CHLL Farm Division: All other rules will be enforced per the official Little League Baseball Rulebook.

1. Teams bat until 3 outs or four (4) runs scored per half inning. No official score will be kept outside of this single inning run limit calculation. There is no open inning.
2. Maximum of 5 machine pitches. 5 pitches or 3 failed swings and batter is out. If 5th pitch is fouled, the batter may continue the at bat. The umpire may declare a “No Pitch” and allow another pitch to the batter.
3. Time limit is 2 hours and the last inning of the game will be the first inning to begin after 1 hour 45 minutes from the start of the game as noted by the umpire at first pitch.
4. A pitching machine will be used and set at 36 mph for the entire season from a distance of 40 feet
5. There will be no advancement on overthrows. A ball that is hit and makes it into the outfield is a live ball until it leaves the outfielders’ hand on a throw. A ball that does not get to the outfield is a single base hit. Runner may continue to advance to the next one base at their own risk if they have started advancing prior to the ball leaving outfielder’s hand.
6. If a team has less than 9 players at the start of a game that team must borrow outfielders from the bottom of the other team’s lineup each inning to reach 9. If the borrowed players come up to bat while still fielding, they return to the lineup in exchange for the batters closest to the bottom at that time.
7. The pitcher may stand one step to the side of the coach pitching, and one step behind of the coach.
8. No player may play more than two innings at the same positions. All players must play at least one inning in the infield per game. Catcher is considered an infield position.
9. 10 players max on defense. No rover is allowed behind 2nd base. All outfielders must be at least 30 feet from the baselines and cannot tag runners or bases for outs.
10. 3 bases maximum on hits to the outfield. Any batted ball that goes over the fence in the air will be considered a home run.
11. When a batted dead ball occurs (hits a coach or pitching machine) only the batter and consequently forced runners will be awarded one base. Example: Runners on 1st and 3rd, and the batter hits a ball that hits the pitching machine. Only the batter and the runner on 1st will be awarded a base. The runner on 3rd will have to stay on 3rd.
12. No batting out of order, no “On-Deck” batter, and no bunting.
13. The defensive team may have 2 coaches in the outfield.